

Kevin "Tk" Gorgonia

Creative Director / Producer / Virtual Production Specialist

A unique, adaptive hybrid of skills with 8+ years in XR, video games, and film. Professional hands-on experience as a Director, Producer, Performer, and Tech. A passionate practitioner of both creative and technological processes, with an affinity for various philosophies, and point of views, to deliver meaningful experiences for peers and viewers, alike.



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WORK EXPERIENCE

Unreal Engine Technical Artist Scanline VFX, Netflix

09/2021 - 01/2022

Achievements/Tasks

- Maintained and taught Virtual Production practices for UE4 and LED stage applications
- Utilized UE4 practices and in house tools for blockbuster productions and previz
- Provided remote and on set technical support for performance capture shoots

Contact: Connie Siu - connie.siu@scanlinevfx.com

Creative Director, Virtual Production Supervisor Rouge Mocap

06/2016 - 09/2021

Achievements/Tasks

- Lead creative & technical teams in support of all departments from concept to delivery
- Involved in over 40+ full length projects including both domestic and international clients
- Provided consultation for pipeline, and creative solutions in XR, AAA video games, & film

Contact: Vince Argentine - vince@rougemocap.com

Virtual Production Specialist / Unreal Engine Technical Artist RYOT Studios

11/2018 - 02/2020

Achievements/Tasks

- Developed & mastered the UE4 realtime pipeline to achieve next level Virtual Production
- Fluidly received content and prepared realtime interactions, recordings, and deliveries
- Communicated planning and execution of VP pipelines with creative and technical crews

Contact: Adnan Ghani - anghani@gmail.com

SKILLS

Unreal Engine

Autodesk Motionbuilder

Autodesk Maya

JIRA

Shotgun

Vicon Shogun

Optitrack Motiv

Adobe Suite

Google Suite

PlasticSCM

P4V

Blender

XSENS

Rokoko

Perception Neuron

Cubic Motion

Faceware

Dynamixyz

Directing

Producing

Photogrammetry

Acting

Voice Over

VOLUNTEER EXPERIENCE

Children's Hospital Los Angeles Team Member

Extra Life - Children's Miracle Network
Hospitals

07/2014 - 10/2014

Tasks/Achievements

- Fundraised money to promote health care to Children's Hospitals around the nation through Video Games and Activity.

Team Founder

Relay for Life - American Cancer Society

07/2008 - 07/2012

Tasks/Achievements

- Assist in coordinating activities and fundraising money for the American Cancer Society year long, in addition to a 24 hour event held in the Summer.

WORK EXPERIENCE

Virtual Production Instructor Orange Coast Community College

06/2019 - Present

Achievements/Tasks

- Teach on set and post process practices for performance capture and virtual production
- Discuss past, present, and future state of performance capture in relation to society and the industry
- Virtual Reality and Augmented Reality Advisory Committee

Contact : Scott Broberg - sbroberg@occ.cccd.edu

Performance Capture Instructor Gnomon School of VFX

06/2019 - 06/2021

Achievements/Tasks

- Taught on set and post process practices for performance capture and virtual production
- Discussed performance capture in relation to XR, Games and Film
- Provided data and assistance towards using mocap for course projects and demo reels

Contact : Beau Janzen - beau.janzen@gnomon.edu

CERTIFICATES/COURSES

Learn Edge - Spring 2021 Mentorship: Game Development in UE4 & Blueprints (2021)

32 lessons in game framework, system & controls, enemy AI, UI, progression and more

Epic Games - Basic and Advanced workshops and Training (2018 - Present)

2019 Raleigh Unreal Academy, Virtual Production, Sequencer, Lighting, & Materials courses

The Mocap Vaults (2015 - 2017)

Full curriculum on fundamental and advanced acting, and directing for performance capture. Instructors: Dan Gregoire, Oliver Hollis-Leick, Richard Dorton, John Dower

Edge Studio, Formosa Interactive, Gray Knight, and Dave Fennoy Voice Over Workshops (2014 - 2016)

Voice acting for video games, vocal techniques and business etiquette

EDUCATION

Kinesiology, Military Science California State University, Fullerton

08/2009 - 06/2013

VOLUNTEER EXPERIENCE

Volunteer Tutor Carolyn Rosas Park

09/2008 - 09/2010

Tasks/Achievements

- Played and Tutored children in multiple subjects such as Math, English, Computer Skills, and Physical Activity.

Pediatric Department Intern Queen of the Valley Medical Center

10/2008 - 05/2009

Tasks/Achievements

- Assisted in care and monitoring of child patients post visiting hours.

ORGANIZATIONS

Motion Capture Society (2016 - Present)

Mocap Vaults Students and Teachers Group (2016)

Pilipino American Student Association (PASA)
(08/2009 - 06/2013)

Pilipino Culture Night Coordinator (Board Member)

HONOR AWARDS

Golden Telly Award (2020)

The Telly Awards - RYOT Studios, Verizon, The Walt Disney Studios, StudioLAB, ILMxLAB

- Winner for Immersive & Mixed Reality

U.S. Patent 11,100,695,695 B1 (08/2021)

United States Patent and Trademark Office, U.S. Department of Commerce

LANGUAGES

English

Native or Bilingual Proficiency

Korean

Elementary Proficiency

Spanish

Limited Working Proficiency

INTERESTS

Video Game Development

Holistic Health

Short & Long Term Investing

Financial Literacy

Business Start Ups

NFTs & Cryptocurrency

Twitch Streaming

Film & TV

Traveling